

I Don’t Understand

Drama

Grade 1-6 Overall Expectations

B1. Creating and Presenting: apply the creative process to dramatic play and process drama, using the elements and conventions of drama to communicate feelings, ideas, and stories;

Grade 1-6 Specific Expectations

B1.2 demonstrate an understanding of the element of role by communicating thoughts, feelings, and perspectives appropriate to the role being played

Language: Oral Communication

Grade 1-6 Overall Expectations

1. Listen in order to understand and respond appropriately in a variety of situations for a variety of purposes;

2. Use speaking skills and strategies appropriately to communicate with different audiences for a variety of purposes;

Grade 1-6 Specific Expectations

1.2 demonstrate an understanding of appropriate listening behaviour by using active listening strategies in order to contribute meaningfully and work constructively in groups

1.3 identify several listening comprehension strategies and use them before, during, and after listening in order to understand and clarify the meaning of oral texts

1.6 extend understanding of oral texts by connecting the ideas in them to their own knowledge and experience; to other familiar texts, including print and visual texts; and to the world around them

Language: Writing

Grade 1-6 Overall Expectations

1. Generate, gather, and organize ideas and information to write for an intended purpose and audience

Roseneath Theatre

From the study guide for “**Head À Tête**” 2018/2019 Season
a play written by David S. Craig and Robert Morgan

2. Draft and revise their writing, using a variety of informational, literary, and graphic forms and stylistic elements appropriate for the purpose and audience

Grade 1-6 Specific Expectations

1.1 identify the topic, purpose, and audience for a variety of writing form

1.2 generate ideas about a potential topic using a variety of strategies and resources

2.2 establish a personal voice in their writing, with a focus on using words and stylistic elements that convey a specific mood